

# LAUNCH YOUR LIFE

*Virginia  
Commonwealth  
University*  
**School  
of the Arts**

# IN

# THE ARTS



# VCUarts celebrates your you.

Whatever you want to *create, design, perform, direct, study, sing* or *play*, you can do it here. At VCUarts, you will have access to the creative community, experts and resources of both a prestigious art school and a major research university.



# Virginia Commonwealth University School of the Arts

Since 1928, VCUarts has redefined arts education—and we're keeping up our reputation. We're routinely ranked one of the country's top visual arts and design schools and consistently recognized for advancing expression and innovative blending of the arts and technology. And did we mention that our faculty are among the most talented artists in the nation?







# How VCUarts Stacks Up

**#1**

in Visual and  
Performing Arts  
Among U.S.  
Public Research  
Universities

National Science Foundation, 2024

**3,000**

Undergraduate Arts  
Students on the  
Richmond Campus

**350**

School of the  
Arts Faculty

**160**

Average Students  
per Department

**17**

Average Students  
Per Studio Class

**20**

Arts Buildings  
on the Richmond  
Campus

**50%**

of Admitted Students  
Received Four-Year  
Scholarships





**Uncover your  
personal expression,  
*turn your passion  
into a career* and  
learn how to become  
a globally engaged  
artist, designer,  
performer or scholar.**





## **Four Important Things to Know About VCUarts:**

**01**

**We offer a dynamic environment where limitless creativity meets the resources of a major research university.** Our acclaimed arts programs enable experimentation and innovation, preparing students for a future steeped in brilliance.

**02**

**At VCUarts, you are more than a student—you're a burgeoning artist, designer, performer or historian honing your skills alongside seasoned mentors.** Our professors are masters of their craft and are here to guide and inspire you on your creative journey.

**03**

**Our campus will match your curiosity and fuel your creativity.** VCUarts is nestled in the heart of Richmond, a vibrant city surrounded by museums, galleries, theaters and music venues, offering boundless opportunities for exploration and inspiration.

**04**

**Here, you'll find connections that amplify you.** We'll get to know your inspirations, motivations and complexities—and we'll connect you with the communities, resources and expertise you need to thrive.





VCUarts is a *beacon for creatives*—convening artists, designers, performers and scholars from every corner of the world. *You'll learn what it's like to be a professional artist* from conversations with practicing painters, sculptors and musicians, or from talking with pioneering curators and entrepreneurs about the business and culture of their work.



# Our Faculty Are Teachers *and* Doers



You'll learn your craft from professors whose creative accomplishments have been seen in Tony Award-winning theater productions, nationally celebrated dance companies, prominent museums and international design competitions. Your mentors will be working artists who lead creative practices around the world, and they'll take you along for the ride.

The Art Foundation Program (known as AFO) is a one-year immersive program for all visual arts and design majors. It provides an intellectually rigorous, studio-based experience in the fundamental issues of art and design. You'll be challenged to try new materials, strategies and ideas as you expand your skills and set your direction at VCUarts. You'll benefit from a group of other first-year students and establish relationships that will remain with you throughout your life in the arts.

# A Strong Foundation

A photograph of an art studio. In the foreground, a student with long dark hair is seen from behind, working at an easel. In the middle ground, another student is seated at a table, looking down at their work. In the background, a student is standing and working at a tall easel. The studio is filled with various art supplies, including paint cans, brushes, and a large lamp. A wooden panel with the letters 'AFO' is visible on one of the easels.



**Art Foundation is required for students who plan to study in these areas:**

- Art Education
- Communication Arts
- Craft/Material Studies
- Fashion Design
- Graphic Design
- Interior Design
- Kinetic Imaging
- Painting + Printmaking
- Photography + Film
- Sculpture + Extended Media

**The Art Foundation Experience:**

**Drawing Studio**

Drawing Studio provides an in-depth investigation of line, perspective, the figure, gesture, space, atmosphere and erasure.

**Surface Research**

In Surface Research, you'll cultivate your ability to think, perceive, visualize and design in two dimensions using traditional, digital and lens-based media.

**Space Research**

Space Research develops your ability to understand, envision and communicate in three dimensions.

**Time Studio**

Time-based work is an important element of contemporary fine art and design. In Time Studio, you could give a performance, create an animation or make a sound piece.

**Project**

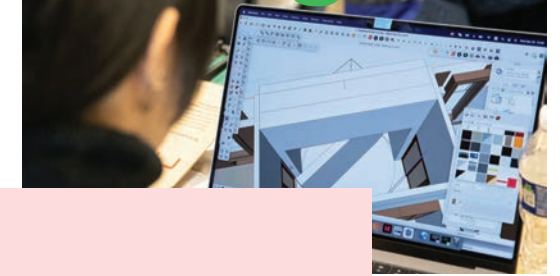
This is your chance to search and create, learn about art and design majors and find out where your interests might take you.



**Art Education**  
**Art History**  
**Cinema**



**Graphic Design**  
**Interior Design**



**Communication**  
**Arts Craft/Material Studies**



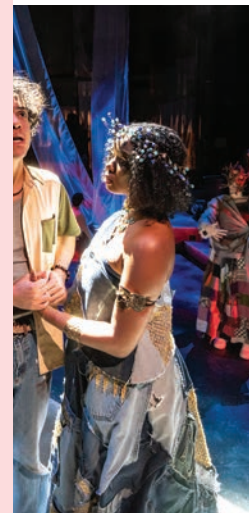
**Dance + Choreography**



**Fashion Design + Merchandising**

**Time to make a major decision.**

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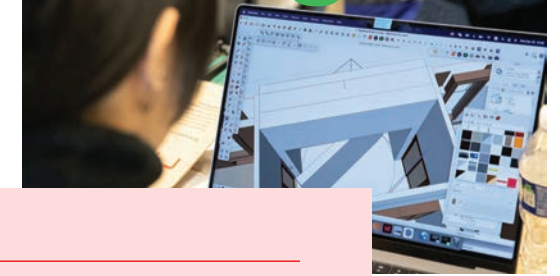
We know you'll find your fit at VCUarts!  
 For more program details and application requirements, visit [arts.vcu.edu/programs](https://arts.vcu.edu/programs) or scan the QR code.



# Art Education Art History



# Graphic Design Interior Design



## ART EDUCATION

Art Education gives you the skills necessary to train the next generation of artists. You will engage as both artist and educator with art-based service-learning, visual culture studies, critical thinking, exhibition, assessment, curriculum, critical theory and emerging digital technologies. Once you graduate, you'll be eligible for teacher licensure in pre-kindergarten through grade 12. Our alumni work in schools, communities and museums across the country and around the world.

### DEGREES OFFERED:

B.F.A., M.A.E., Ph.D.

### SOME COURSES INCLUDE:

Photography in Art Education, Three-Dimensional Art Experiences, Human Development and Learning

### FIRST YEAR IN ART FOUNDATION?

Yes

### PORTFOLIO REQUIRED TO APPLY?

Yes

### OUR ALUMNI ARE:

Elementary, middle and high school teachers, community arts educators, arts administrators, museum personnel

## ART HISTORY

As an Art History major, you will study, interpret and analyze artwork. Your exploration of art history will be interdisciplinary, theoretically informed and grounded in close historical and visual analysis. Hands-on experience with galleries, museums and local art collections will build your skills in curatorial studies and exhibition organization. The skills you hone in this program will help you prepare for a career in academia, museums or galleries.

### DEGREES OFFERED:

B.A., M.A.

### SOME COURSES INCLUDE:

Modern and Contemporary Art, Introduction to Museums, African American Art, Renaissance Art & Architecture

### FIRST YEAR IN ART FOUNDATION?

No

### MATERIALS REQUIRED WITH APPLICATION:

Research-based writing sample

### OUR ALUMNI ARE:

Researchers, conservators, restoration experts, museum curators, art appraisers, art gallery managers

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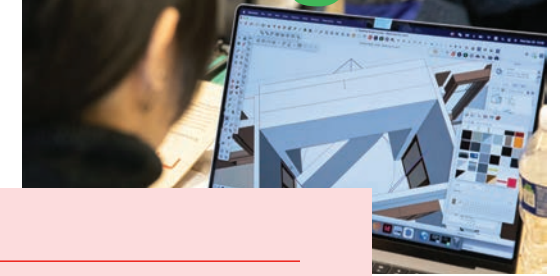
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# Art Education Art History



# Graphic Design Interior Design



## CINEMA

Our Cinema program is a three-year (including two summer intensives) hands-on, collaborative experience covering the entire scope of narrative filmmaking and what it's like to work on a film crew. You'll shoot on location with auditioned actors, follow industry practices and use professional equipment. You'll gain experience with each step of the process, including screenwriting, directing, editing and distribution. If you want to create as an independent filmmaker and not part of a larger crew, the Photography + Film program may be a good fit for you.

### DEGREES OFFERED:

B.A.

### SOME COURSES INCLUDE:

Visual Storytelling, Cinema Form and Concept, Digital Cinema Summer Production, Advanced Screenwriting

### FIRST YEAR IN ART FOUNDATION?

No

### MATERIALS REQUIRED WITH APPLICATION:

Visual storytelling exercise and writing samples

### OUR ALUMNI ARE:

Directors, producers, critics, film festival programmers, directors of photography, sound designers

## COMMUNICATION ARTS

Explore the powerful and timeless relationship between art, design and storytelling. You'll develop your skills in your chosen area of focus, whether that's observational drawing, digital illustration, character design, concept design, comics and graphic novels, storyboarding, visual effects or mixed-media illustration. Our alumni have exhibited their work, published graphic novels, had successful careers at Pixar and have been awarded Fulbright awards.

### DEGREES OFFERED:

B.F.A., Minor

### SOME COURSES INCLUDE:

Imagery for Children; 3D Modeling for Concept Design; Game Design, Theory and Practice; The Figure in Illustration

### FIRST YEAR IN ART FOUNDATION?

Yes

### PORTFOLIO REQUIRED TO APPLY?

Yes

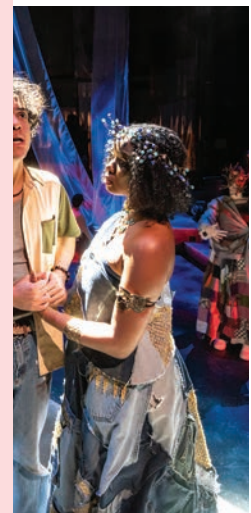
### OUR ALUMNI ARE:

Editorial illustrators, 3D modelers and animators, game designers, concept artists, fine artists

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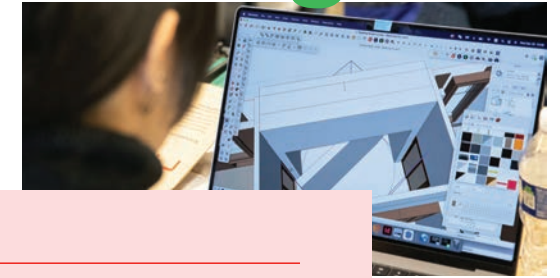
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# Art Education Art History



# Graphic Design Interior Design



## CRAFT/MATERIAL STUDIES

Students in the Craft/Material Studies department explore the potential of materials and create objects through both ancient and cutting-edge processes. Honing skills between five main areas of focus—glass, fiber, clay, metal and wood—your work will range from functional to conceptual. A degree in Craft/Material Studies gives you the skills to create a career focused on entrepreneurship, studio work and more. Our alumni include recipients of numerous awards and fellowships and attend prestigious residency programs.

### DEGREES OFFERED:

B.F.A., Minor, M.F.A.

### SOME COURSES INCLUDE:

Metal Fabrication, Pattern Weaving, Ceramics, Furniture Design, Hot Glass Fabrication

### FIRST YEAR IN ART FOUNDATION?

Yes

### PORTFOLIO REQUIRED TO APPLY?

Yes

### OUR ALUMNI ARE:

Textile, furniture and jewelry designers; full-time studio artists; gallery managers, arts administrators

## DANCE + CHOREOGRAPHY

This pre-professional program will train you in modern and contemporary dance forms, offering courses including ballet, jazz, tap, improvisation and much more. As a Dance + Choreography major, you will have access to eight dance studios with floor-to-ceiling windows and a fully-staffed theater designed for dance. You'll study both dance and choreography and learn from faculty who are critically acclaimed and recognized in their fields.

### DEGREES OFFERED:

B.F.A., Minor

### SOME COURSES INCLUDE:

Dance Criticism, Screen Dance, Lighting and Sound Design for Dance, African American Presence in American Dance

### FIRST YEAR IN ART FOUNDATION?

No

### AUDITION REQUIRED TO APPLY?

Yes

### OUR ALUMNI ARE:

Choreographers, performers, dance physical therapists, artistic directors in dance companies, arts administrators

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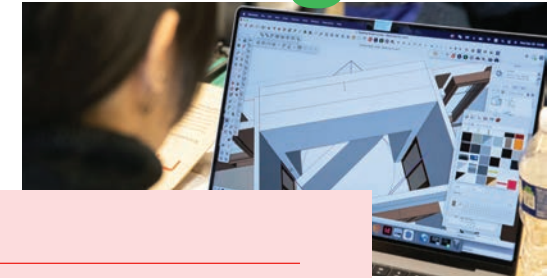
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# Art Education Art History



# Graphic Design Interior Design



## FASHION DESIGN + MERCHANDISING

This program offers two distinct tracks. In the design concentration, you will hone your creativity, practicing garment processes from conception to execution. In the merchandising concentration, you will further your analytical skills through the lens of the fashion world's global perspectives. We also offer an accelerated program, in which students can earn a B.A. in Fashion with a concentration in fashion merchandising and an M.S. in Business with a concentration in marketing management in a minimum of five years.

### DEGREES OFFERED:

Design: B.F.A. | Merchandising: B.A., Minor

### SOME COURSES INCLUDE:

Fashion Entrepreneurship, Line Development, Patternmaking, Textiles for the Fashion Industry

### FIRST YEAR IN ART FOUNDATION?

Design: Yes | Merchandising: No

### PORTFOLIO REQUIRED TO APPLY?

Design: Yes | Merchandising: No

### OUR ALUMNI ARE:

Designers, stylists, executives, entrepreneurs, trend forecasters, buyers/merchants

## GRAPHIC DESIGN

In this program, you will explore design methods, processes, materials and language; broaden your understanding of design practices; and gain experience with collaboration, research, making and cultural literacy. You'll customize your education while you experiment with modes of making on-site, with letterpress facilities and an in-house production facility (with high-capacity printers, a Risograph and binding equipment) available to you from day one.

### DEGREES OFFERED:

B.F.A., M.F.A.

### SOME COURSES INCLUDE:

Web Design, Design Activism, Typeface Design, Research as Practice, Book Arts

### FIRST YEAR IN ART FOUNDATION?

Yes

### PORTFOLIO REQUIRED TO APPLY?

Yes

### OUR ALUMNI ARE:

Creative directors, interaction/interface designers, broadcast/film designers, exhibition designers, muralists, multimedia producers, environmental graphic designers

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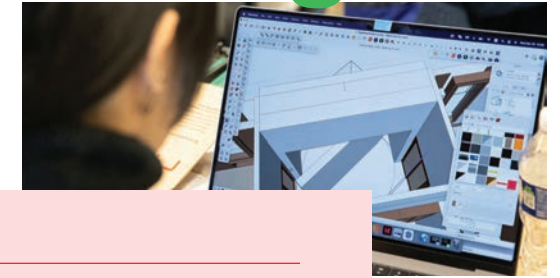
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# Art Education Art History



# Graphic Design Interior Design



## INTERIOR DESIGN

As a student in one of the nation's first interior design programs, you will have an intellectually rigorous studio-based experience and explore the connections between people, culture and the spaces they occupy. You'll challenge conventional understandings of space and advocate for the betterment of communities through design. Our relationships with design practitioners across the nation offer opportunities and access to professional critiques, visiting designers and site visits.

### DEGREES OFFERED:

B.F.A., M.F.A.

### SOME COURSES INCLUDE:

Interior Graphics: Hand and Digital, Light and Color in Interior Environments, Construction Documents

### FIRST YEAR IN ART FOUNDATION?

Yes

### PORTFOLIO REQUIRED TO APPLY?

Yes

### OUR ALUMNI ARE:

Commercial, residential and hospitality designers; museum and exhibition designers; lighting designers

## KINETIC IMAGING

Use both analog and digital technologies to learn traditional and experimental 2D and 3D animation techniques and gain experience with video production tools, sound recording and manipulation. Your interdisciplinary work can venture into web technologies, projection mapping, virtual reality, programming, interactivity or multichannel sound. A degree in Kinetic Imaging prepares you to create art at the cutting edge of technology using both tested and experimental methods.

### DEGREES OFFERED:

B.F.A., Minor, M.F.A.

### SOME COURSES INCLUDE:

Video Practices, Animation Practices, Sound Art, 3D Computer Art, Creative Code and Electronics

### FIRST YEAR IN ART FOUNDATION?

Yes

### PORTFOLIO REQUIRED TO APPLY?

Yes

### OUR ALUMNI ARE:

Video editors and directors, 2D and 3D animators, motion graphics artists, sound designers and performers, UI/UX designers

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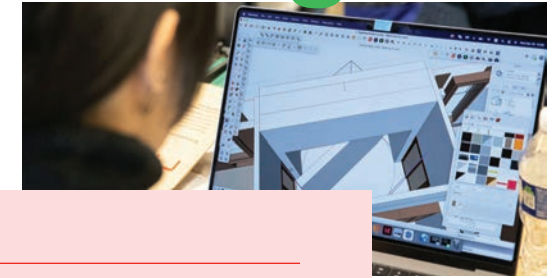
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# Art Education Art History



# Graphic Design Interior Design



## MUSIC

In the Music department, you can customize your experience. Whether you want to refine your abilities on a specific instrument, prepare to teach tomorrow's musicians, collaborate with other skilled chamber or jazz musicians, or make music a foundation for other career goals, you'll study under faculty who are leaders in their fields. You will also have access to acclaimed visiting artists and alumni who regularly visit campus for concerts, masterclasses and clinics.

### DEGREES OFFERED:

B.A., B.M., Minor

### SOME COURSES INCLUDE:

Digital Music Production, Survey of the Music Industry, Conducting, Opera Theatre, Introduction to Music Therapy

### FIRST YEAR IN ART FOUNDATION?

No

### AUDITION REQUIRED TO APPLY?

Yes

### OUR ALUMNI ARE:

Opera, orchestra and military band members; composers and arrangers for TV, film and video games; entrepreneurs; band, orchestra and choir directors; arts administrators

## PAINTING + PRINTMAKING

As a Painting + Printmaking student, you will explore painting, drawing and printmaking and learn socially engaged practices, creative coding, video, performance and more. You will be part of a large, diverse and vibrant community of artists, scholars and students, and have access to lectures and studio visits with artists, curators, and critics; exhibitions; and open studios.

### DEGREES OFFERED:

B.F.A., Minor, M.F.A.

### SOME COURSES INCLUDE:

Painting from Observation, Experiments in Drawing, Print Practice and Theory, Color, Beyond the Gap: Art into Life

### FIRST YEAR IN ART FOUNDATION?

Yes

### PORTFOLIO REQUIRED TO APPLY?

Yes

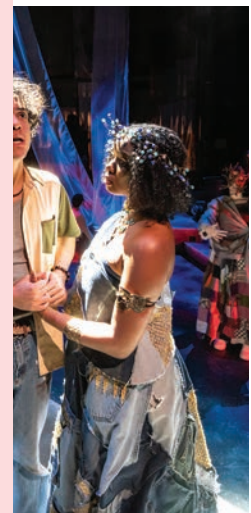
### OUR ALUMNI ARE:

Professional artists, gallerists, art teachers, printers, designers

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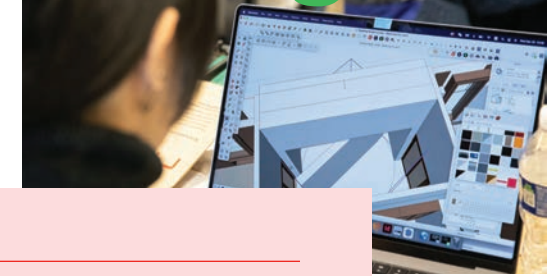
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# Art Education Art History



# Graphic Design Interior Design



## PHOTOGRAPHY + FILM

This program offers two distinct tracks. In the Photography concentration, you will have access to a darkroom, digital cameras and lighting equipment, providing you experience with fine art, studio and location photography. In the Film concentration, master the art of moving image production. You will work with various films and cameras to study, write, produce, and edit independent fiction, documentary and experimental films.

### DEGREES OFFERED:

B.F.A., M.F.A.

### SOME COURSES INCLUDE:

Darkroom, Digital Imaging, Writing for the Screen, Sound and Color, Professional Practice

### FIRST YEAR IN ART FOUNDATION?

Yes

### PORTFOLIO REQUIRED TO APPLY?

Yes

### OUR ALUMNI ARE:

Commercial and freelance photographers, video and content producers, educators and arts administrators, independent artists, film editors and technicians

## SCULPTURE + EXTENDED MEDIA

As a Sculpture + Extended Media student, you will explore the edges of the art world in a highly flexible, interdisciplinary curriculum. You will have an individual studio space where you can create work through both time-tested techniques like mold making, woodworking and welding and new media like video, performance, sound, installation and 3D digital modeling. A Sculpture + Extended Media degree will provide you with the skills to define the future of art.

### DEGREES OFFERED:

B.F.A., Minor, M.F.A.

### SOME COURSES INCLUDE:

Flexible Molds, MIG Welding and Plasma Cutting, Video Installation, 3D Scanning/Digital Fabrication

### FIRST YEAR IN ART FOUNDATION?

Yes

### PORTFOLIO REQUIRED TO APPLY?

Yes

### OUR ALUMNI ARE:

Studio and performance artists; curators and gallery directors; fabricators for film and TV; product designers; teachers, professors and community activists

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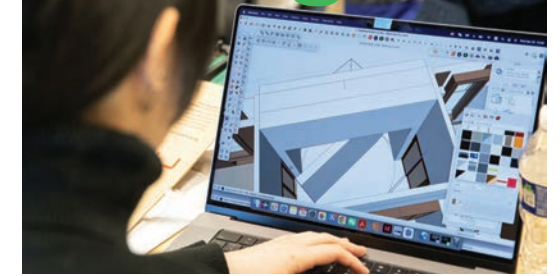


# Art Education Art History



# Graphic Design

# Interior Design



# Kinetic Imaging

# Music Painting +

# Printmaking

# Photography

# + Film

# Sculpture +

# Extended

# Media Theatre



## THEATRE

In the Theatre program, students train in the fields of performance; design and technology; and theatre pedagogy. You'll have the opportunity to participate in award-winning improv teams, make professional connections, work on our mainstage productions and in our student theater. You may pursue a concentration in Costume Design, Lighting Design, Musical Theatre, Performance, Scene Design/Technical Production or Stage Management.

### DEGREES OFFERED:

B.A., B.F.A., Minor, M.F.A.

### SOME COURSES INCLUDE:

Acting for the Camera, Stage Combat, Costume Construction, Black Theatre, Audio Mixing for Theatre

### FIRST YEAR IN ART FOUNDATION?

No

### AUDITION REQUIRED TO APPLY?

Yes (Performance and Musical Theatre tracks only)

### PORTFOLIO REQUIRED TO APPLY?

Yes (Stage Management and Design tracks only)

### OUR ALUMNI ARE:

Set, lighting and special effects designers; costume designers; stage and film actors; voiceover artists

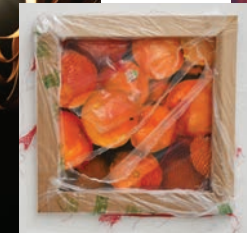
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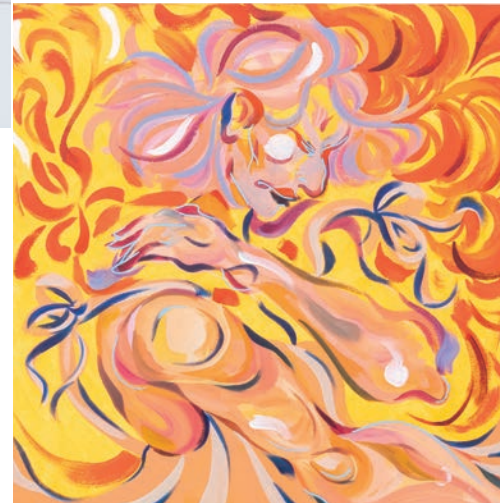
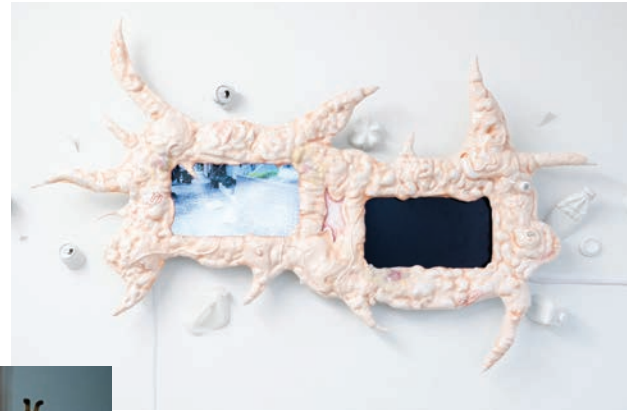






Why do people  
come together?









# Nationally Admired, Arts-Focused

Welcome to **Richmond**, where art is the love language. Here, you'll find murals by world-renowned artists; a dynamic gallery scene; the Richmond Ballet; a riverfront Folk Festival; and Arts in the Park, a nationally-rated outdoor art show—and that's just the beginning.

An arts destination on par with major cities across the U.S., the spirit of VCUarts spills into every facet of city life here. Consistently ranked as a top place to live and to visit, the city offers an abundance opportunities for our students, including internships, work-study programs and mentorships with industry professionals and recognized names in the art world.

# #1

on "America's Best Towns to Visit" List

*CNN Travel, 2024*

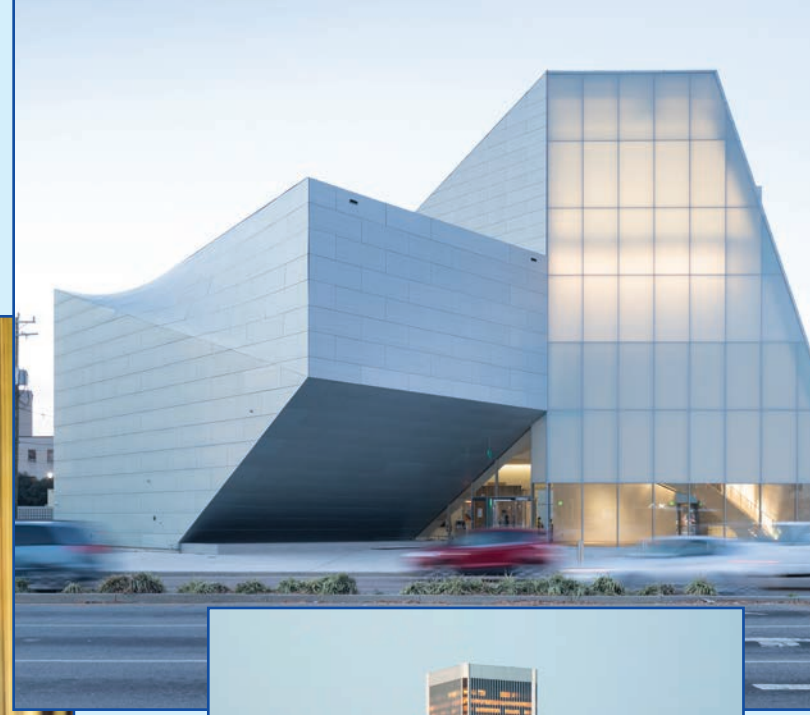
# #2

on "10 U.S. Cities with the Best Street Art"

*USA Today, 2024*

**Richmond, Virginia, Has Become a Culinary Powerhouse"**

*Food & Wine, 2023*



Monthly First Fridays give you access to galleries featuring work from local, student, national and international creators. The Institute for Contemporary Art at VCU is a hub of artistic talent with a rotating slate of films, performances, lectures and events without even leaving campus. Discover exclusive collections at the nationally renowned Virginia Museum of Fine Arts, where you can explore nearly 50,000 works of art spanning 6,000 years and picnic on the lawn in the sculpture garden.

If you love the outdoors, we've got you covered. Known as the "River City," Richmond enjoys a unique connection to nature with the James River running through its heart and an abundance of parks and outdoor spaces.

History buff? Check out the Black History Museum and Cultural Center of Virginia, Hollywood Cemetery and the Edgar Allen Poe Museum.

All of this (and more) awaits you as a VCUarts student. How will Richmond inspire you?





# On & Around Campus

“ The grassy steps near Pollak! So nice to sit in the sun, hang out with friends and get some work done.” —**Jenna Casey** Graphic Design



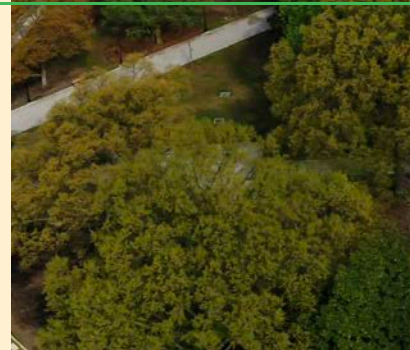
“ Pollak Building rooftop: It has a little garden and a gorgeous view of campus/the city in general. Once I saw a squirrel up there—nobody knows how it managed to climb five stories.” —**Katherine Marshall** Communication Arts



We asked VCUarts students about their favorite spots around campus. Here's what they had to say.

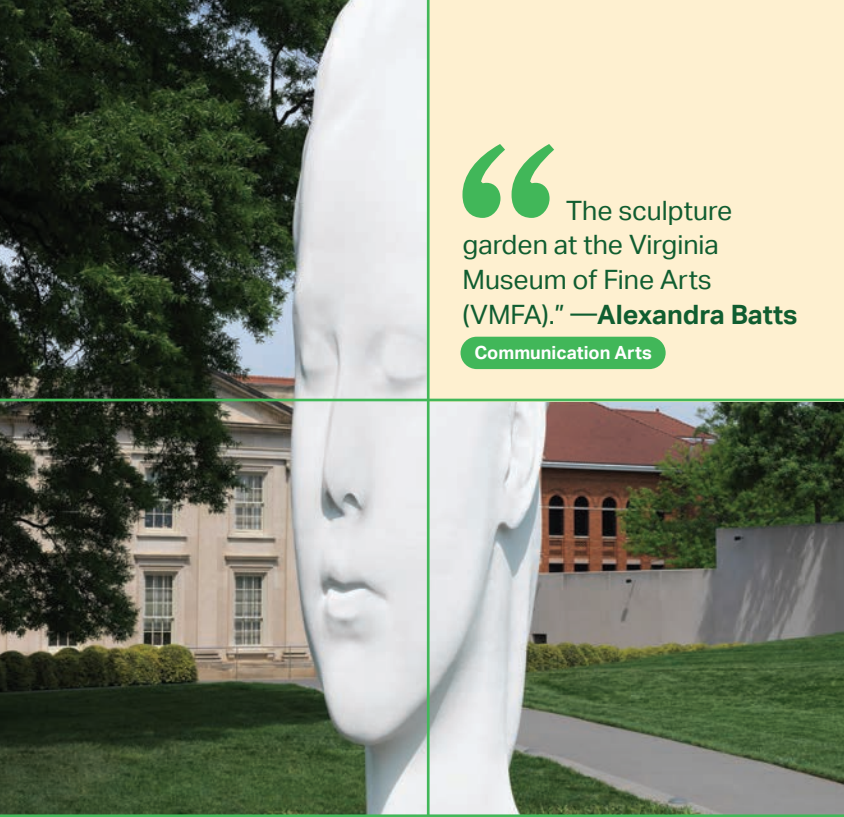


“ Monroe Park: I love hanging out with my friends and people-watching after classes!” —**Aberly Miller** Art History



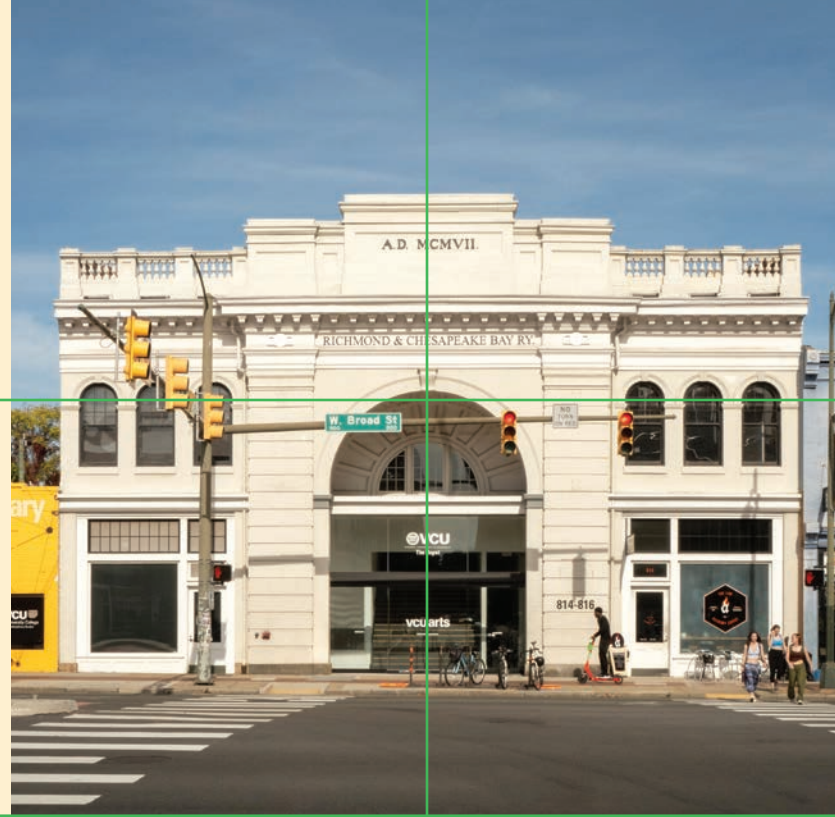
“ The sculpture garden at the Virginia Museum of Fine Arts (VMFA).” —**Alexandra Batts**

Communication Arts



“ The Depot: It's where we have our Cinema classes, and it's sort of become the hub to meet up for projects, work on homework or just hang out.” —**Jai Isaac**

Cinema



“ The woodshop in the Craft department [in the DePillars Building].” —**Lindsay Voelsing**

Craft/Material Studies



“ Shafer Street Playhouse: I have so many great memories in that building.” —**Reese Bucher**

Theatre









*Nothing should hold you back as an artist or student, and we're committed to providing you with the support you need.*



VCUarts celebrates and fosters an inclusive campus community in which individuals of different perspectives, life experiences, cultural backgrounds, and social identities feel safe and welcomed.

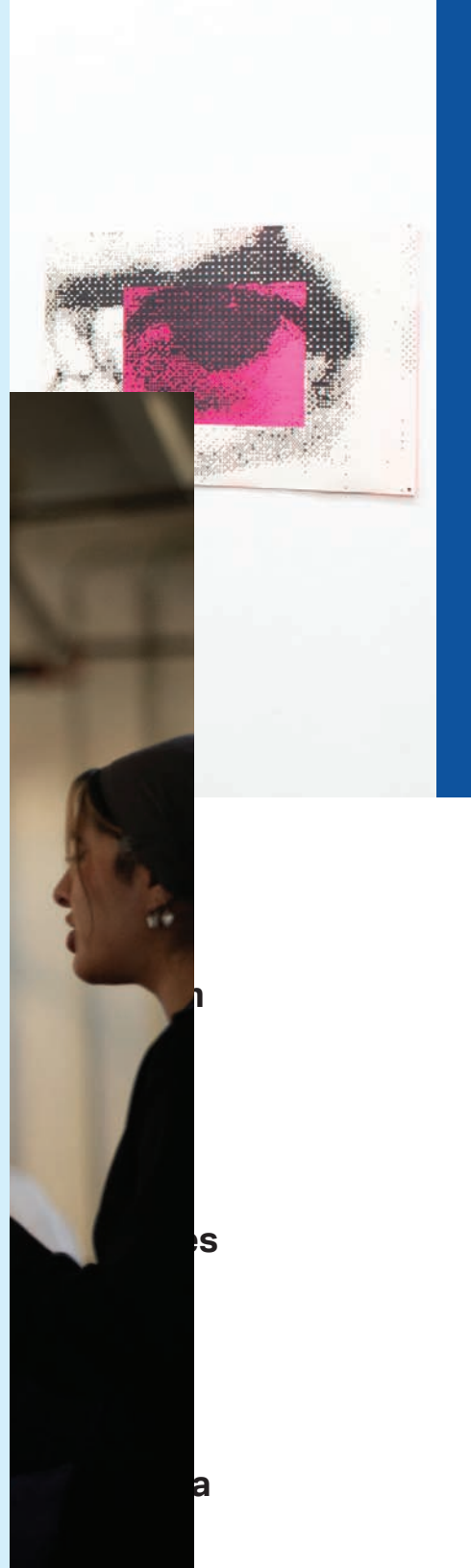
We provide resources, counseling, training and events that encourage our faculty, staff and students to explore—and be inspired by—our diverse community.

Year-round, we showcase student-led initiatives, art and ideas centered on BIPOC, AAPI, LGBTQIA+ and community experiences and viewpoints.

Student organizations, like our Black Art Student Empowerment (B.A.S.E.) and Queer Arts Club, provide support, representation and opportunities for connection.

# Explore

OUR UNIVERSITY RESOURCES



*Nothing should hold you back as an artist student, and we're committed to providing you with the support you need.*

As a student at VCUarts, you will have access to a number of our university-wide resources, including:

### **WELLNESS RESOURCE CENTER**

Stop by the Wellness Resource Center for help with sleep, stress management, sexual health, nutrition and recovery support.

### **SAFE ZONES**

Places marked Safe Zone designate spaces across campus that offer support for LGBTQ+ students.

### **MULTICULTURAL STUDENT AFFAIRS**

The Office of Multicultural Student Affairs has a dedicated staff who promote an appreciation of diversity through events, forums, scholarships and more.

### **COUNSELING SERVICES**

University Counseling Services provides therapy options, psychiatric services and an after-hours emergency line.

### **ACCESSIBILITY**

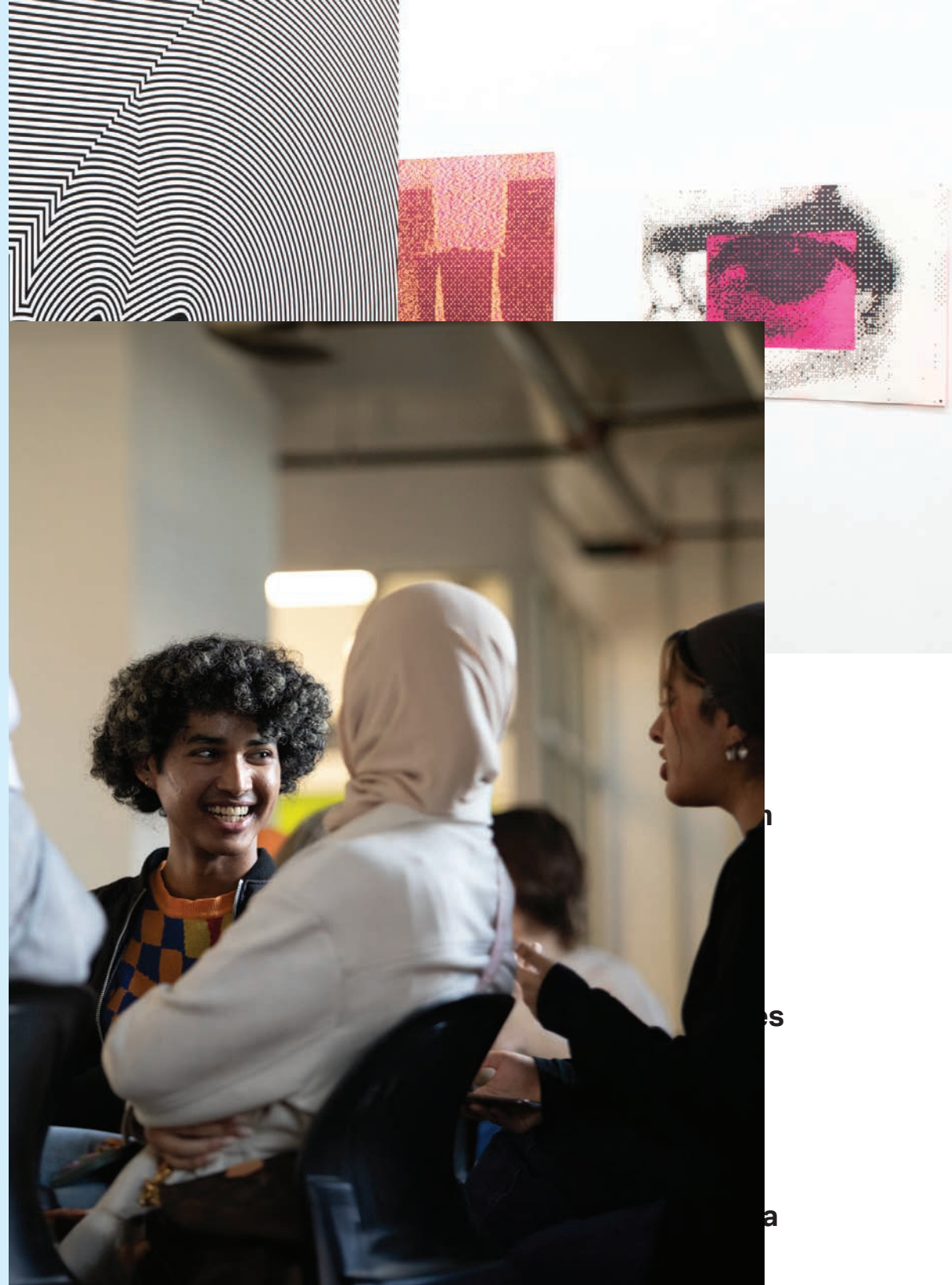
The Student Accessibility and Educational Opportunity office is the go-to place for support and accommodations to help students with disabilities succeed.

VCUarts celebrates and fosters a campus community in which individual perspectives, life experiences, cultural and social identities feel safe and valued.

We provide resources, counseling events that encourage our faculty, staff and students to explore—and be inspired by—our diverse perspectives.

Year-round, we showcase student work and ideas centered on BIPOC, AAPI and LGBTQ+ community experiences and viewpoints.

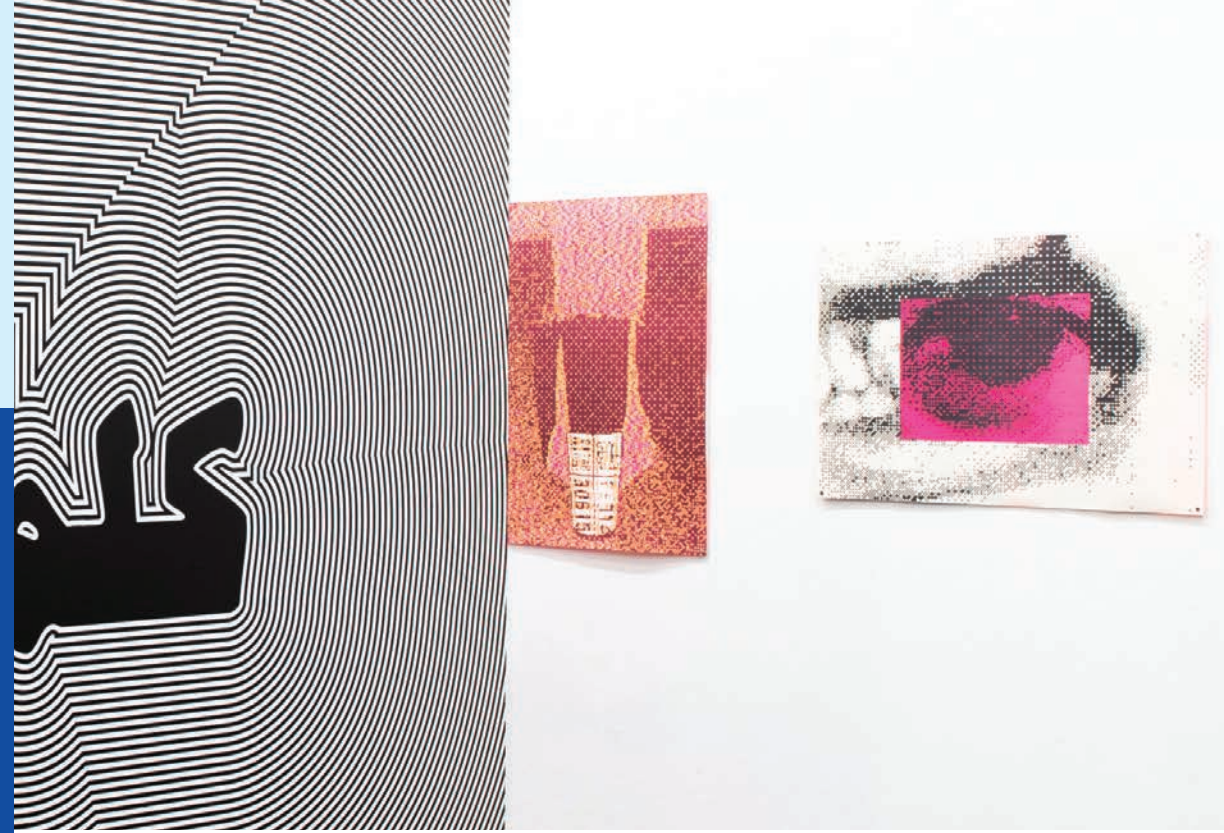
Student organizations, like our Black Empowerment (B.A.S.E.) and Queer Support, representation and opportunity connection.



*Nothing should hold you back as an artist student, and we're here to provide you with the resources you need to succeed.*

As a student at VCUarts, you will have access to a number of our university-wide resources, including:

**WELLNESS  
RESOURCE CENTER**



VCUarts celebrates our diverse campus community and perspectives, life experiences, and social identities.

We provide resources and events that encourage you to explore—and be inspired by—your identity.

Year-round, we offer programs and ideas centered on your community experiences.

Student organizations like the Black Empowerment (B.E.) Center provide support, representation, and connection.

**Our mission is to empower you to be your authentic self.**

**43%**

of our students come from minority backgrounds

**21%**

are the first in their families to attend college

**15%**

come from outside Virginia





**WHY VCUARTS?**

*I really liked the idea of going to a school that's progressive and full of networking opportunities.*

**THE RICHMOND ARTS SCENE IS...**

*Talented. Everywhere you look, there are people making music, creating incredible paintings/drawings and taking awesome photos.*

**FAVORITE CLASS:**

*Cinema Form and Concept class. We learned about the process of creating a film in depth and truly got a chance to practice what it would be like to have these jobs in the professional world.*

**Jai Isaac**

**Cinema**



**Liana Tai**

**Craft/Material Studies**

**WHY VCUARTS?**

*It's the only public institution that has a major in Craft and I wanted to study the processes and techniques of art forms as much as forming concepts.*



**RITE CLASS:**

*ry (molten metal work)—given me community and friends!*

**create**

**COMMUNITY**

**THE RICHMOND ARTS SCENE IS...**

*HUGE on art, the amount of museums, art galleries, murals and tagging makes this one of the most art-dense cities I've ever lived in!*

**FUTURE GOALS:**

*I would love to be working in graphic design and work my way up to a leadership position to help guide and support entire advertising campaigns and briefs!*

**RECENT READ:**

*"The Collected Works of Alan Wagner," one of my favorite artists—definitely worth checking out if you like silly art that borders on the subject of real or made-up!*

### WHY VCUARTS?

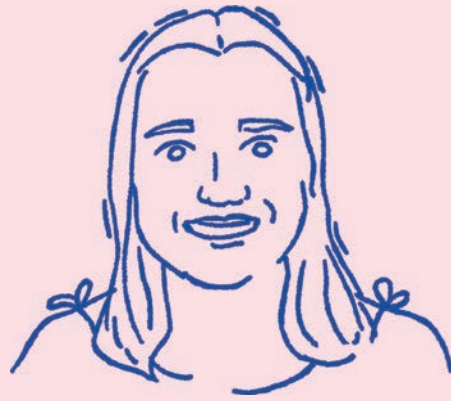
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## Victoria Baird

Music Performance

### WHY VCUARTS?

*I love that the Richmond music community is right in our backyard. As a student, I've been able to gig and network with other musicians frequently.*

### ADVICE:

*More often than not, a lot of things are going to be out of your control. And most of the time things will not go as planned. However, what you can control is your response to it.*

### FAVORITE CLASS:

*Conducting—through that course we had to learn how to show all the fine details in our conducting whether it be through facial expressions or through how we move our hands. As a result, I find myself being more meticulously expressive in my playing.*



## Katherine Marshall

Communication Arts

### WHY VCUARTS?

*The variety of career outcomes in the Communication Arts program (I wanted to pursue both animation and comics) and the sense of community.*

### ADVICE:

*Sometimes you try your hardest on a studio assignment and it's not received well in critique. This is practically unavoidable, but ultimately beneficial to artistic growth. It teaches you to better receive criticism and implement suggestions.*

### FAVORITE CLASS:

*Drawing the Daily Life—it totally changed how I view art. We learned about drawing as a form of documentation, and sketchbooking as a means of thinking, experimenting and experiencing life.*

### THE RICHMOND ARTS SCENE IS...

*HUGE on art, the amount of museums, art galleries, murals and tagging makes this one of the most art-dense cities I've ever lived in!*

### FUTURE GOALS:

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## Liana Tai

Craft/Material Stud

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### FAVORITE CLASS:

*lry (molten metal work)—given me community and g friends!*

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**FAVORITE CLASS:**

*Cinema Form and Concept class. We learned about the process of creating a film in depth and truly got a chance to practice what it would be like to have these jobs in the professional world.*



# Quinn Fensterwald

**Kinetic Imaging**

**THE RICHMOND ARTS SCENE IS...**

*Honestly breathtaking, you can find art practically anywhere. I like seeing art in the architecture of the city, like the faded logos and text on the side of the VCUarts Depot building!*

**FUTURE GOALS:**

*I see myself doing something really cool, like editing videos or doing sound design for a radio or film company!*

**FAVORITE CLASS:**

*3D Computer Art—I took an animation class for two years in high school, and I feel that I have been able to learn more through this VCUarts class than I ever did in high school.*

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# Liana Tai

**Craft/Material Stud**



# Tristan Cascio

**Graphic Design**

**THE RICHMOND ARTS SCENE IS...**

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**FUTURE GOALS:**

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**RECENT READ:**

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**THE RICHMOND ARTS SCENE IS...**

*Really full and rich, there's so much art here in Richmond from live music to pop up shops to museums. There's so much to explore!*

**FAVORITE CLASS:**

*Foundry (molten metal work)—it has given me community and lifelong friends!*







Lima, Peru

Rio de Janeiro, Brazil

Florence, Italy

Paris, France

# Where will your art take you?

Immerse yourself in something new with hands-on experience to impress the competitive arts and design industry. Participate in an exchange program with a school in another country or get a Dean's International Study Grant to travel abroad. VCU is part of a network of more than 300 universities in which students can study. Get your passport ready—our Global Education Office will help you sort all the details.

## Recent Destinations:

Cartagena, Colombia

Barcelona, Spain

Berlin, Germany

Blönduós, Iceland

Athens, Greece

London, United Kingdom



# Our Campus in Qatar

Established in 1999, VCUarts Qatar is our international school for art and design in the Middle East. Our semester exchange program puts you at the heart of creativity and innovation in Doha's "Education City," where several international education institutions reside. You can also participate in Tasmeeem Doha, an internationally recognized art and design conference that brings together global artists, designers, academics and industry professionals.

For more information, visit [qatar.vcu.edu](http://qatar.vcu.edu).



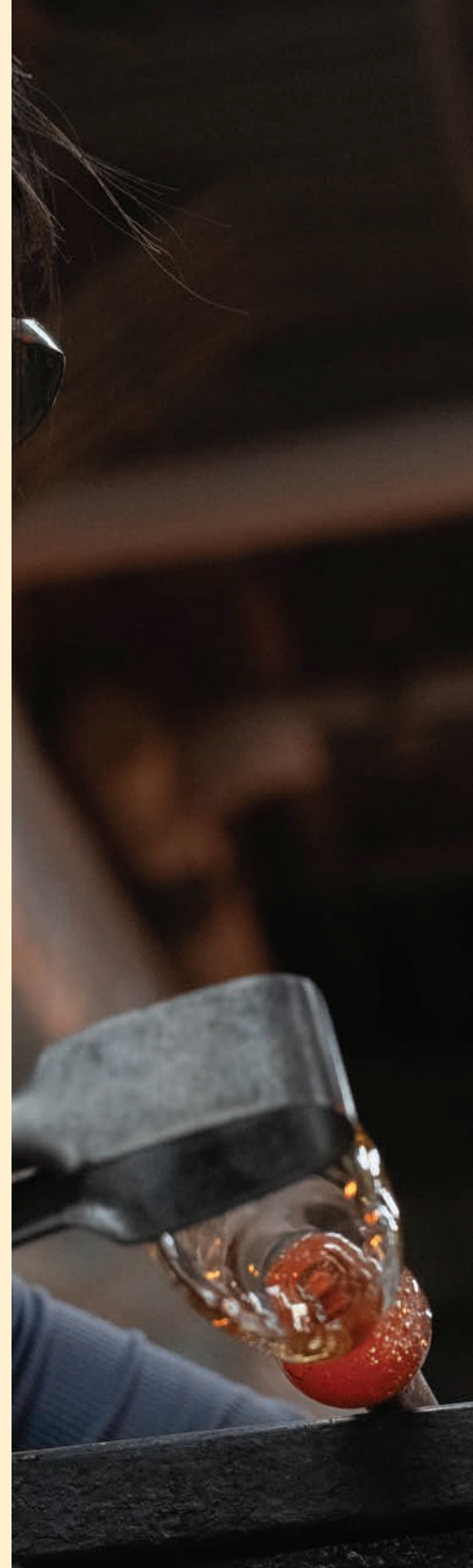




Your talent plus our connections makes for a powerful combination. VCUarts' reach and influence *opens doors* to careers in major museums, top brands and design firms, leading performance companies and prominent businesses across numerous industries. *Whatever you want your future to hold, we'll help get you there.*

# EXCEL

IN YOUR CAREER



Your talent plan makes for a powerful career path. VCUarts' reach *opens doors* to museums, top firms, leading companies and businesses across industries. *W* *your future to you there.*

**VCUarts provides career preparation resources that ensure you'll graduate with a competitive edge.**

### **VCU CAREER SERVICES**

Career Services provides a wide array of free services and guidance for undergraduate students, from picking a major and researching graduate schools to prepping for a high-stakes interview and landing that big job.

### **SUPPORT GRANTS**

VCUarts Internship Support Grants will provide you with the extra financial boost you need to say "yes" to your dream internship.

### **HANDSHAKE**

Handshake at VCU is your one-stop shop for browsing available jobs and internships. Even after you graduate, you'll retain access to Handshake for life.



# Life After VCUarts

*Our alumni comprise world-recognized scholars, artists, designers, performers and educators who shape and define the ways in which the arts will influence progress and innovation around the globe. They work across creative industries and can be found everywhere—from animation studios to international art fairs to the stages of Broadway.*

Adobe Condé Nast Deviation  
Games Disney Dominion Energy  
Future House Studios General  
Motors GoFundMe HBO IBM  
The John F. Kennedy Center  
for the Performing Arts Kohler  
Louis Vuitton Lucasfilm MAC  
Cosmetics McFarlane Toys  
Museum of Modern Art NASA  
Netflix Nickelodeon Nike  
Nordstrom The Screen Actors  
Guild-American Federation of  
Television and Radio Artists  
Smithsonian Institution Square  
Sundance Institute Target Under  
Armour Urban Outfitters Veno  
Games Virginia Museum of Fine  
Arts Vogue Wolf Trap Foundation  
for the Performing Arts

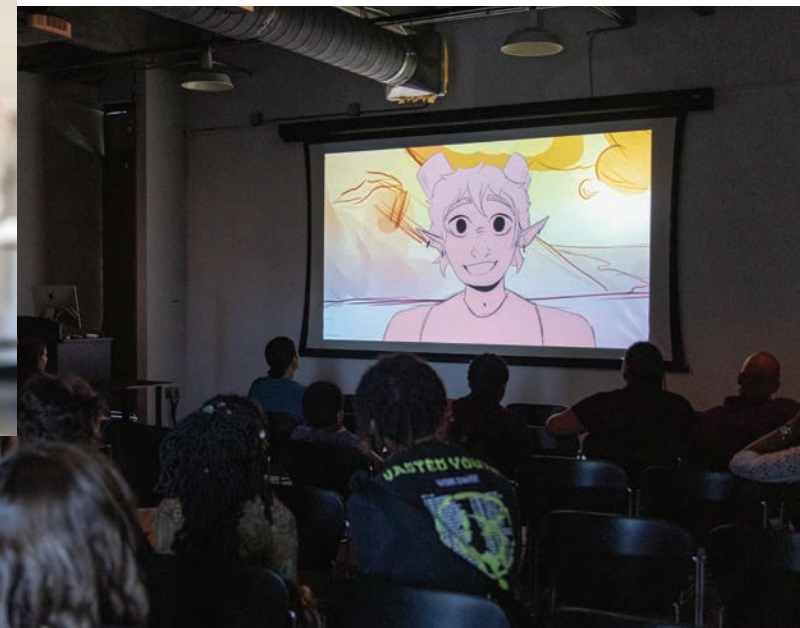




# Experience Our Pre-College Program

The Summer Pre-College Program at VCUarts is a three-week residency program that offers rising high school sophomores, juniors and seniors the opportunity to take one non-credit course at VCUarts and explore their interests in the arts. Students study with VCUarts faculty while developing their skills. In this program, you will collaborate with other young creatives from across the country and around the world.

Visit [arts.vcu.edu/precollege](https://arts.vcu.edu/precollege) for more information.



*So, what's next?* Come hang out with us on campus! [arts.vcu.edu/visit](https://arts.vcu.edu/visit) Have questions? Get in touch at [arts@vcu.edu](mailto:arts@vcu.edu) or [804-828-2787](tel:804-828-2787). Be sure to follow us on [Instagram](#), [Facebook](#) and [YouTube](#). Ready to apply? Start your application online [arts.vcu.edu/apply](https://arts.vcu.edu/apply). Need a little more info first? Take a deeper dive at [arts.vcu.edu](https://arts.vcu.edu).

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**vcuarts**





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